$SHIBGAME

Shiba Survival Games

What is $SHIBGAME?

$SHIBGAME is an ethical, inclusive, and hyper-deflationary BEP-20 token. It has got seven wide-spread protocols that are combined in the smart contract code. This gives it the power of seven tokens in one. Every feature makes $SHIBGAME unique in the market and allows it to stand any fluctuations. These are the features that make $SHIBGAME one of the strongest tokens in the market:

- **Crypto Survival Tournament**
- **Reflection**
- **Lottery**
- **Burn**
- **Buyback**
- **Auto-liquidity**
- **Marketing & Development**

Tokenomics

Every buying transaction is taxed in the amount of 7%. In its turn, the tax is divided into seven equal portions (each of the portion represents the unique feature of $SHIBGAME). The smart contract we offer discourages sales, because the seller is required to pay a 14% tax on sells. Besides, it discourages whale dumping by applying the mechanism called anti-whale tax (read more details about this below).

When bought, 1% of the transaction is pulled into the **Shiba Crypto Survival Tournament** Pot, 1% is reflected to the holders, 1% is pulled into the lottery pot, 1% is burned. The rest of the amount under tax is divided evenly across the remaining protocols (buyback, auto-liquidity, marketing and development).

1% Crypto Survival Tournament

$SHIBGAME gives an opportunity to all people who buy the token in the amount of $20 to take part in the Crypto Survival Tournament! The crypto survival tournament is the first project of its kind in the crypto space! For each certain period of time, there will be a game that can be played by everyone who has bought $SHIBGAME tokens worth of $20 or more during that time. The winners will share the entire prize pool equal to 1% of all

transactions occurred since the last game ended and before the new game starts. After the end of the tournament, a new period of time begins for the next tournament.

We are going to show the gameplay in December 2021. Launch of the first game tournament is in January 2022. To take part in the first tournament you will need to own at least 4*(10^11) $SHIBGAME tokens. This tournament will draw the prize pool that will be formed by that time. Then everything will work according to the ordinary principle: during each period of time, the accumulated prize fund will be drawn among the people who bought 10^11 tokens or more during this period of time.

The first game will be called "**The Golden Bridge**".

In this game players have to hop across a suspended bridge lined with panels of glass – but some of it is normal and some of it tempered, or made stronger. If one of the players chose a normal pane, then it would break and they would fall. Winners share the entire game prize.

SHIBGAME
TOKEN

1%: Reflection

Our reflection feature means that people can increase their balances automatically by just holding. This is 1% of each transaction and is meant for every holder who has got $SHIBGAME (including the burn address). The amount obtained from this 1% reflection is based on the overall supply of SHIBGAME they keep. For instance, if a holder has got 2% of the overall supply and someone purchased 1,000,000 SHIBGAME, the holder will earn 200 SHIBGAME. This is explained by the fact that we take 1% of this transaction to get the whole reflection amount (10,000 SHIBAGE). After that we take 2% of this to get the holder's reflected amount: 200. Let's use this example for calculating the value as far as a relative price is considered: if the 1,000,000 SHIBGAME is worth $1,000, the holder will get $0.20 on an automatic basis and this is only for one trade.

Is this good and why?

In general, this means that if you just hold $SHIBGAME in your wallet, you will obtain an interest yield over time. Besides, it stimulates people to increase their holdings by purchasing more over time, because the interest yield is based on the amount of their supply.

1%: Lottery

The lottery feature is our additional zest. It gives extra tokens to a random buyer of $SHIBGAME. It takes 1% of each transaction and stores it in a lottery pot inside of the smart contract. Each time somebody executes a buy a number is rolled between 1 and 1000. In case of hitting 1000, the buyer is awarded with an extra amount of tokens. Each time the buyer does not succeed in rolling, the lottery pot will increase, which means that the next winner is going to win even more $SHIBGAME. The smart contract marks the blockchain with the winner and the amount that has been won to correctly determine the winner, giving bragging rights to the ones who were lucky to win.

The minimum $SHIBGAME tokens to buy in order to participate in the lottery is 10^{11}.

This is definitely good, but why?

This feature motivates to purchase $SHIBGAME that grows the buy pressure. Besides, it supplements an extra bit of flair to the token and thus makes it more fun for acquiring.

1%: Burn

Our burning feature means that tokens are taken out of the circulating supply on every trade. It functions by taking 1% of each transaction and burns it when transferring it to the burn address: 0x000000000000000000000000000000000000dEaD

It is possible to check out the dead address on BscScan in the "Holders" section (the label is "Burn Address"). The network has several addresses that have unrepeatable names we call vanities. For example, the dead address. Nobody owns the dead address, because there is no known associated private key. Everything sent to this address is lost and cannot be retrieved. That is why when you send $SHIBGAME to this address, it permanently decreases the circulating supply. Reflections are enabled on the burn address, too. Therefore, it is possible to observe a "black-hole" effect: the burn address removes tokens from the circulating supply on top of the 1% from every transaction and adds on top of the burn.

Is this good and why?

Indeed, it is. The supply dries up, the demand increases. In its turn, this results in your tokens value increase. This definitely makes $SHIBGAME a perfect long-term investment.

1%: Buyback

Our buyback feature means that a cut of tokens is gathered by the contract and sold into BNB for buybacking tokens later. This includes the collection of the 1% taxed tokens on every transaction, keeping them inside the contract. Therefore, regardless of the sale time, a part of this buyback amount is applied to automatically buy tokens back from the liquidity pool. Afterwards, these tokens are burned immediately. This function can automatically trigger on every sale. It is also possible to use it manually for spiking up the $SHIBGAME price.

Is this good and why?

The purchased tokens are automatically burned away. That is why the tokens are never sold afterwards and this increases the price of $SHIBGAME as compared to the circulating supply. Besides, the buyback makes up a large green candle and the increase in price. In its turn, this generates hype for the project, and makes people attentively watching the project reconsider the reason why they failed buy it sooner.

1%: Auto-liquidity

Our auto-liquidity feature automatically increases the $SHIBGAME liquidity by taking 1% of every transaction and placing it towards the liquidity pool. It keeps 1% of each transaction in the contract, takes a part of these kept tokens and sells it to the liquidity pool in return for BNB. Then it will pair up the purchased BNB with the remaining part of the tokens left over, and make a deposit of them into the liquidity pool.

Is it good and why?

It is really good, because a bigger liquidity always means that swapping $SHIBGAME in and out of the liquidity pool fluctuates prices in a smaller degree and efficiently increases the price floor. In its turn, this continuously makes $SHIBGAME stronger against selling and results in the wallets value retaining more efficiently.

1%: Marketing & Development

Our marketing and development protocol is a means to fund the $SHIBGAME project. We do not give any tokens at the beginning to our team. Instead, we decided to integrate this feature into the smart contract. The smart contract takes 1% of each transaction and sells it into BNB for automatic sending it over to the marketing wallet. The funds obtained from this function will be firstly applied to the market $SHIBGAME and cause the occurrence of new investors.

Is this good and why?

This is really good, because it contributes to spreading the popularity of our project, increase the number of holders and new investors. Besides, it helps to grow the community that is a criterion of any crypto project. Projects need money to move, and using this way, we prevent burnout from the team and make sure that we go on externally bringing life into it.

Anti-whale Tax

Uncertainty is always created by whales dumping tokens, and it can often result in the future panic sales carried out by other investors who strive to exit before time. To

eliminate this fear, our team has developed a special mechanism we called an anti-whale tax (abbreviated as AWT). AWT is a temporary tax bracket in the amount of 21%. It is usually imposed after selling a certain amount of $SHIBGAME. This makes whales think carefully before taking the decision about selling large parts of the overall supply, which can then affect the price. We find it important for everybody (including our whales) to be able to take part and control their tokens like everyone else does. By this we mean that we want everybody who becomes a part of $SHIBGAME to bear responsibility and, first of all, our whales.

How it works?

Our smart contract allows tracking sales histories of every wallet within a 24-hour window. As soon as a wallet sells a certain amount of $SHIBGAME within 24 hours, this wallet is subject to a 21% fee for the next 24-hours. This means if there is decision to dump the entire bag, much more tokens get driven into the project, which greatly strengthens it. Summing it up, the most reasonable way for any wallet to sell off is to make smaller increments over time.

Token Distribution

When $SHIBGAME deployed, 1,000,000,000,000,000 (1 quadrillion) tokens will be minted. Such a high supply is explained by our wish for people to easily watch their balances noticeably changing with the reflection awards, because this is much more satisfying than fractional changes. Any further mints can be prevented by the contract. It means that the supply cannot be ever increased. Since there are no team allocated funds or team wallets, this project will be equally launched to everyone.